**Description document**

Introduction:

We had to implement an application that used a linked list to maintain channels the user subscribes to and traverses this to gather and display data

Your approaches:

There were 2 main problems at hand: 1st was maintaining a linked list and the second was connecting the app with the Youtube API.

The first problem was divided into 4 subtasks: mainly adding a channel, removing a channel, replacing a channel and getting the description of the channel. All of these were implemented in separate functions and they were tested to find that they worked.

The second half of the task (youtube API) was not implemented as there was not enough time.

A flash player was added to implement the video playing but could not be implemented fully. For now, it plays one video statically.

How to run:

Open the project in Visual Studio and build to run the application.